## Identity

Name: _____

Title/rank: _____

Ethnicity: _____

Birth Place: _____

## Player Information

Player: _____

Date created: _____

Motivation: _____

## Character points

Attributes: _____
Advantages: _____
Disadvantages: _____
Quirks: _____
Skills: _____
Super: _____
Unspent: _____
Total: _____

Faith points: _____

Reaction modifiers: _____

## Description

Gender: _____

Age: ___ Birthday: _____

Marks/scars etc: _____

Height: _____

Weight: _____

Size: _____

Apperance: _____

Hair: _____

Eyes: _____

Skin: _____

Hand: _____

## Attributes

**ST:_____ pt.cost ___**
**DX:_____ pt.cost ___**
**IQ:_____ pt.cost ___**
**HT:_____ pt.cost ___**
Will:_____ pt. cost ___
Basic Speed:___ pt. cost ___
Basic Move:_____pt. cost ___
Perception:_____ pt. cost ___
Vision:_____ pt. cost ___
Hearing:_____ pt. cost ___
Taste&Smell:__ pt. cost ___
Touch:_____ pt. cost ___
Thr dmg:_____ pt. cost ___
Sw. dmg:_____ pt. cost ___
Hit points:_____ pt. cost ___
_____:_____ pt. cost ___

## Advantages, Disadvantages, Perks And Quirks

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## Skills

| Skill Description | Type | Pt. Cost | Level | | | | | | | | |
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## Ranged Weapons

| Weapon | Malf | DMG | Acc | Range | RoF | Shots | ST | Rcl | Bulk | LC | Weight | Level |
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## Melee Weapons

| Weapon | DMG | Reach | Parry | Weight | ST | LC | Level |
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Hit points:

Other damage or diseases:

## Equipment and possessions

| Item | Placement | Weight |
|---|---|---|
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